

THE WITCHER: MONSTER SLAYER EARLY ACCESS / BETA TERMS FOR ANDROID

The Witcher: Monster Slayer for Android (“**TWMS**”) will be released in soft-launch early access, closed beta and/or open beta versions before its full commercial release to test the features, capabilities, and performance of the game. For early access and beta versions the following terms will apply:

1. We will set the conditions and requirements for your early access or beta access. Providing and maintaining an access, and who can use an early access or beta, is at our discretion.
2. You will only be able to gain early access to TWMS or access the beta version via an individual link activating early access or beta version in Google Play store, which we will send at your email address.
3. Please note that in specific regions where certain Google services required for the functioning of TWMS (in particular Google Play and Google Maps Platform gaming services) are not available:
 - a. access to the TWMS app may be impossible; and/or
 - b. TWMS early access or beta access functionalities may be limited partially or in whole.

Follow [this link](#) to see which regions are not supported by Google Maps Platform gaming services.

4. After registering for the early access or beta, there may be some waiting time, depending on the number of people registering, the load on our servers and other technical aspects. We will try our best to keep you informed!
5. Early access or betas will be time-limited and we will decide on when to end them and move to the next phase i.e. open beta or full commercial launch.
6. During or between stages of early access or beta and commercial launch we do not expect, but – due to technical reasons – may have to perform one or more complete server/progress reset(s). After such a reset, your user account will likely go back to its starting state (subject to any amendments we might make as part of the early access or beta). Any Virtual Goods or Virtual Currency (as defined TWMS Terms of Service) which you purchased prior to such a reset will at our discretion either be transferred across or reimbursed with equivalent Virtual Goods or Virtual Currency.
7. During the early access or beta period we may at our discretion change, modify or remove TWMS features as part of the process of testing and improving the game and making it ready for full release.
8. If there are some aspects of the TWMS early access or beta that we want to keep confidential, you will receive explicit information from us in this respect. In such a case please keep this information around TWMS early access or betas confidential.
9. At certain times you might be invited to participate in a voluntary feedback process. We would highly appreciate it if you would take the time to share your thoughts with us, as we would love to make TWMS as good as possible.
10. The point of us giving you early access or beta access is to allow you to play something totally new, but we would expect you to recognize that it will not be complete yet. Therefore early access version or betas will be provided 'as is' without any additional promises from us or any liability on us

if the software is not complete or does not work fully or causes issues. Early accesses or betas may be feature-incomplete and contents may change.

11. We would like you to play and enjoy TWMS, so please do not attempt to 'sell' or transfer your access to an early access or beta.
12. We may issue additional terms regarding TWMS early access or betas. Should this happen we will notify you in advance.
13. In all other respects, your use of TWMS will be subject to the [TWMS Terms of Service](#).